Project Timeline (Animation & Sound)

MONTH	ANIMATION	SOUND	PEOPLE
May	• Finalised Character & Spirit Designs • Set & Environment Designs 1st Draft	• Re-records voice lines (all characters)	• Coda, Robin, Nina • Adrian, Sally
June	• Finalised Set & Environment Designs • Thumbnailing 1 (composition of shots, direction of action etc.)	• "Welcome To Yurahi" montage music • "Final Battle Sequence" music	• Adrian & Sally • Coda & Robin
July	• Thumbnailing 2 (finalising thumbnailing for other animators to follow) • Storyboarding 1 (scenes that have already been drafted & have the go ahead) • 3D models for sets	• Voice line edits & foley drafts • Confirm performers & available instruments • Score scenes 1 - 3	• Coda & Robin • Nina, Sally & co. • Adrian
August	• Storyboarding – all hands on deck!	• Sound mixing foley & voice lines • Score scenes 4 - 7	• Coda, Robin, Sally, Nina, Elliott & co. (aka, all the help we can get!)
September	• Storyboarding – lining & backgrounds • Editing of scenes to music & sound (vice versa)	• Score scenes 8 – 11 • Re-time scores, foley & voice lines accordingly	• Coda, Robin, Sally, Nina, Elliott, the LOT • Hannah (Robin & Coda to advise)
October	• Storyboarding – shading & colour / line art clean ups • Final Edits	• Ensemble Rehearsals • Sound Mastering (full cut)	• Jesse & Sally / Coda, Nina etc. • Hannah & Robin
November = Premier Month			